

JC Responsibilities

AT MORNING CAMPFIRE:

- BE LOUD. Kids build off the energy of their counselors. No energy from the counselor means there will be no energy from the kids.
- Sit with the kids. Doing so will enable you to be heard by the kids on the logs in order to inspire them to be loud. Also, by sitting on the logs you will be able to be proactive (cutting off any negative behavior before it goes somewhere)
- When comfortable, jump up to lead a song at campfire. If you are not comfortable go up with another JC.

WHEN YOUR SC IS AT THE ATTENDANCE MEETING:

- Get the group in a circle and have them listen to you. Here are two things that will really help you get the campers to do what you want.
 1. Call the kids by their names
 2. Praise the campers doing what you want them to do.
- Once the group is listening to you, lead the group in a sunscreen party. All the campers put sunscreen on no matter what they say.
- Get the campers to drink water. Have a water race it will be a fun way for the campers to get the water they need.
- When you have done everything else, lead the group in a fun game, you can even ask another group to join you.

POOL TIME:

- Help your SC to frontload the campers about what they are going to do at pool.
- When your SC is parking the van you will have the group and start to help them get their shoes and socks off.
- When the campers are changing, help anyone who needs help.
- When everyone is done changing you can lead the group in a song and help everyone get their sunscreen on.

AFTERNOON CAMPFIRE:

- BE LOUD!!!
- Help to keep all of the campers on the logs.
- Lead your group in a song or skit if you feel comfortable.

JC Responsibilities on the Van

The van is an especially important time for the JC's. You will be in charge of leading songs and games, so that your SC can concentrate on driving.



GOOD VAN GAMES:

- Wave back: see how many people you can get to wave at the van as you drive by. These could be people in cars or just people walking down the street. Keep a tally of how many waves you get and try to beat that number the next time you play.
- Riddles: Check your manual for good riddles that will keep the campers actively thinking on the van.
- I spy: One camper starts the game and picks an object in the van. That camper then says: "I spy with my little eye something...(color)" Then all of the other campers try to ask questions to figure out what the object is.

• When you are on the van it is your job to be proactive and stop inappropriate behavior. The van is one place where the campers must behave, otherwise the driver may have to pull over and deal with the problem!